

Report: Mandatory Assignment 00 – Work Methods

Introduction

This week's main assignment was to create a map of the online platform and classroom called Moodle. My initial ideas came together to suggest a board game as a creative and fun map which also had a function and physical aspect to it. It became apparent that this board game should reflect both elements of the classroom and the study process of this course. In this report are shown my initial themes and ideas as well as inspiration and further sketching to give an overview of the process and its finished product.

Inspiration and Work Process

Themes

- School
- Homework
- Noroff
- Graphic Design
- School supplies
- Courses
- Games
 - Puzzle
 - Board game
 - Paper game

Idea and Concept

A board game to show elements of Moodle. The game puts the players through each element. The goal is to finish a project, but there are set-backs and helpful resources.

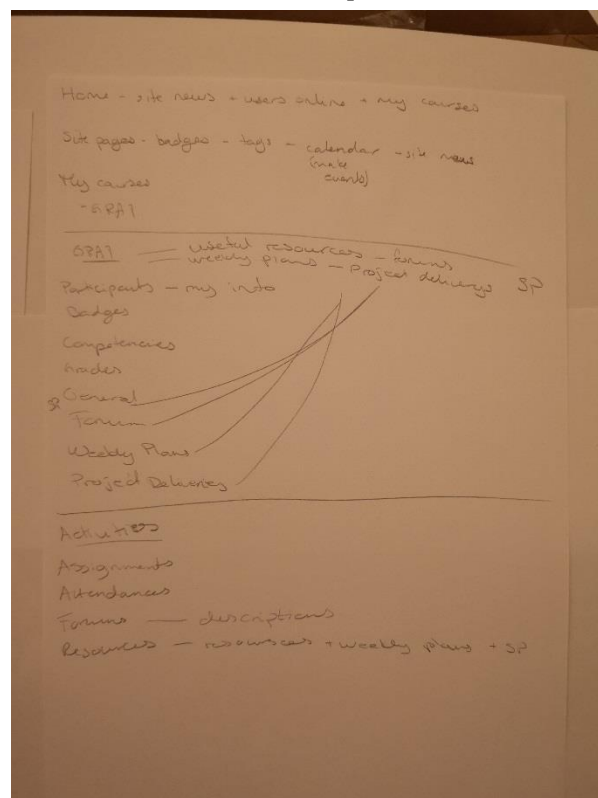
- The board game reflects the weeks and assignments of Graphic Design study at Noroff.
- The game reflects how Moodle is a platform for the study.

Inspiration and Research/Moodboard

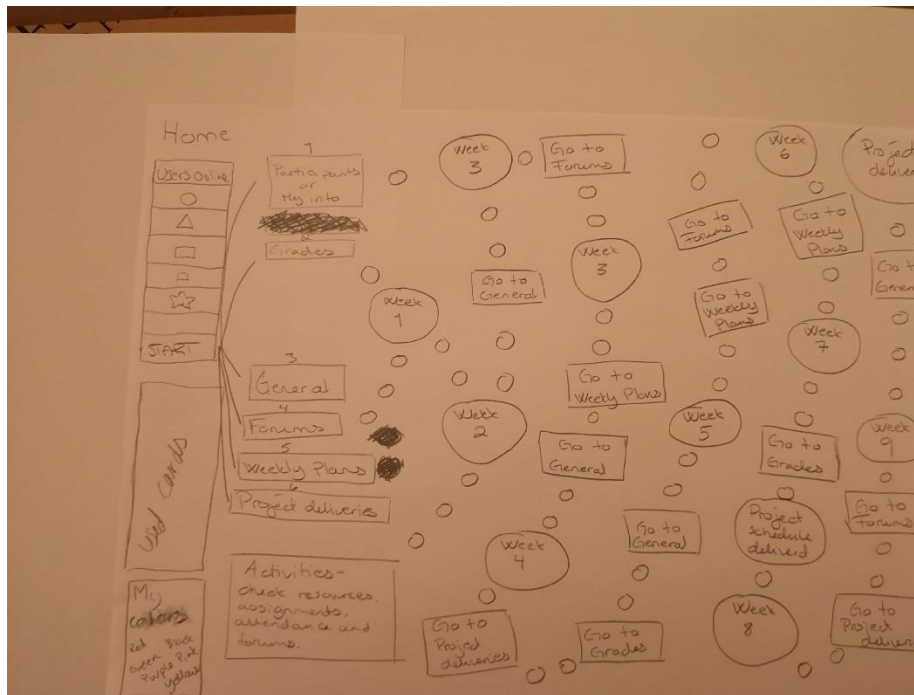


Sketches

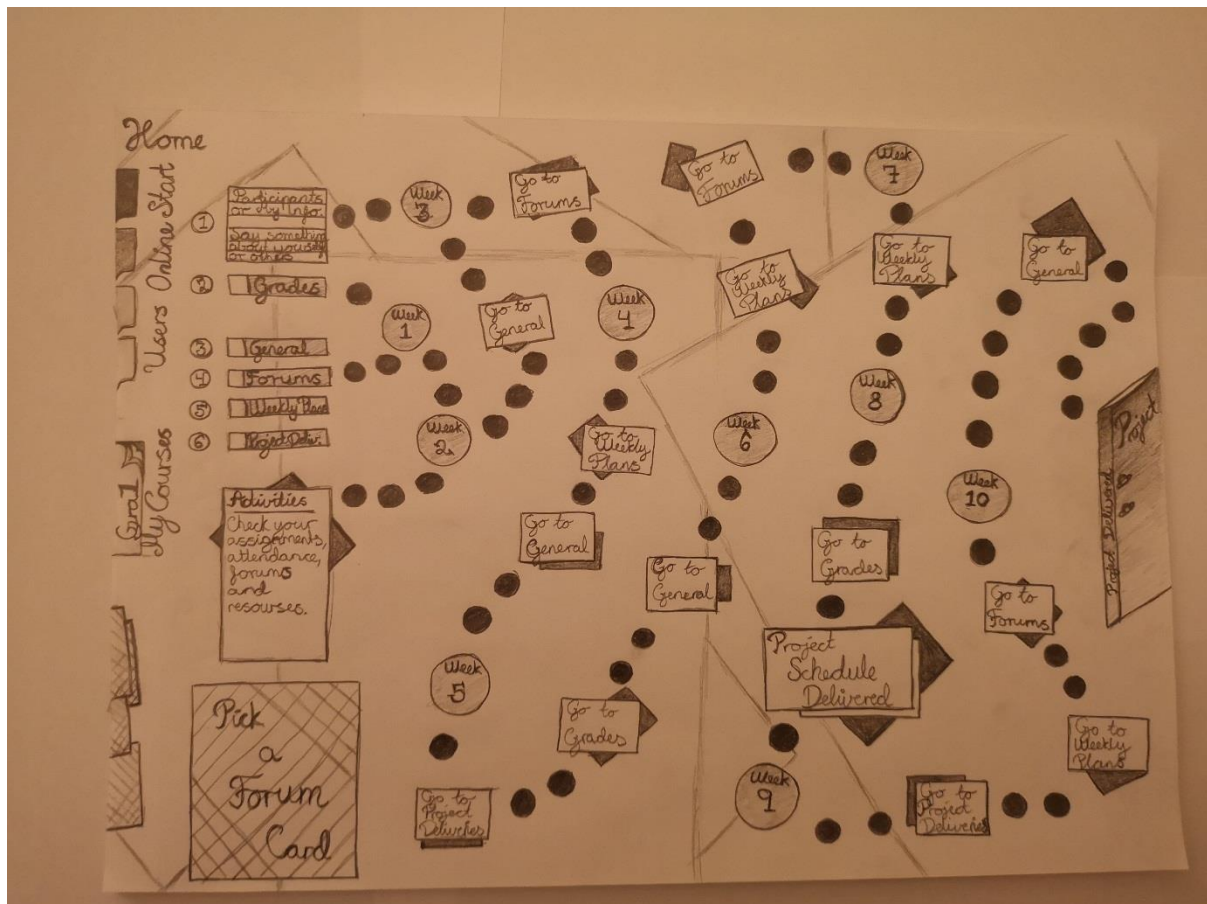
A very first overview of the elements in the map:



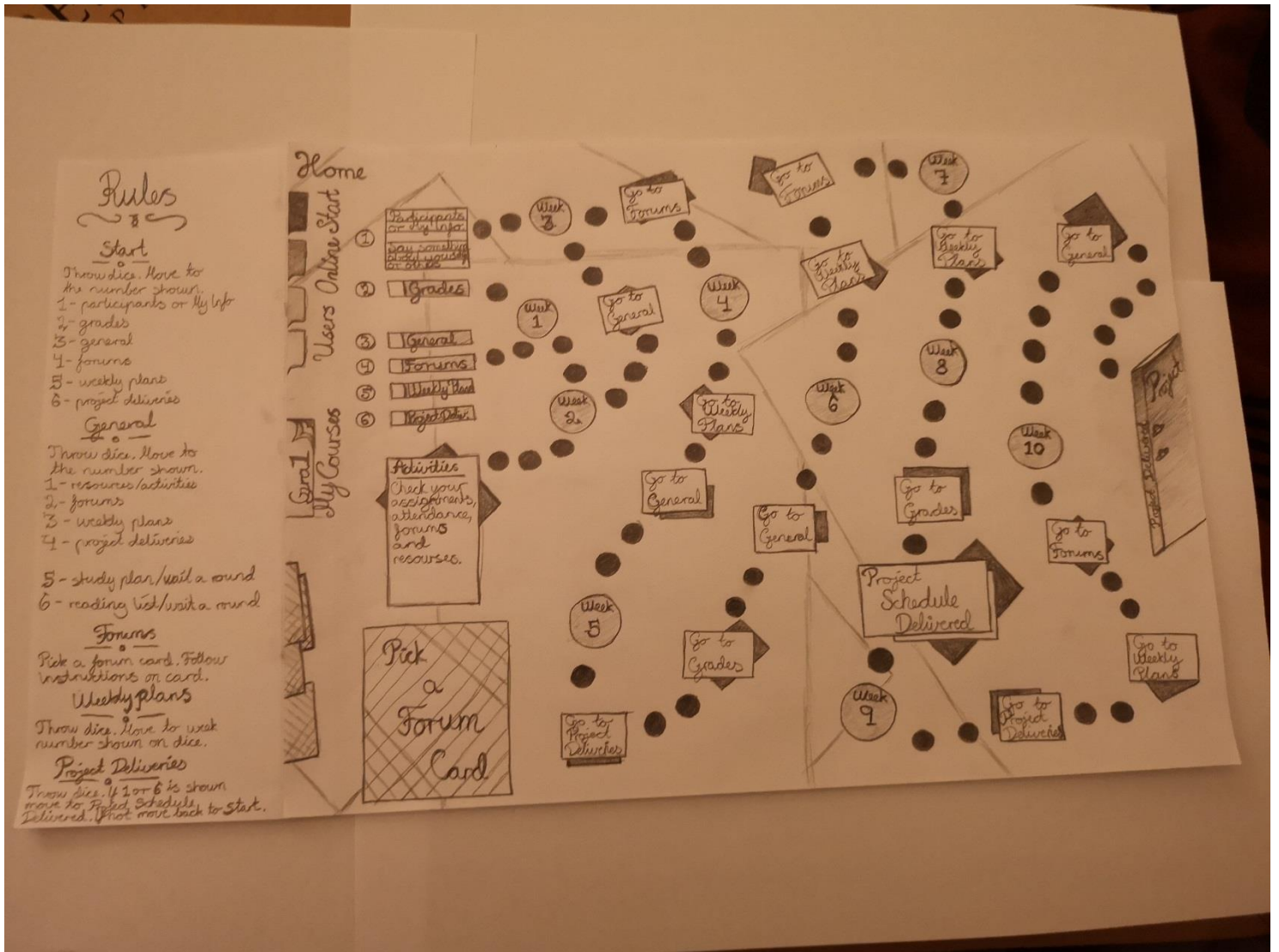
A first draft of the board game design:



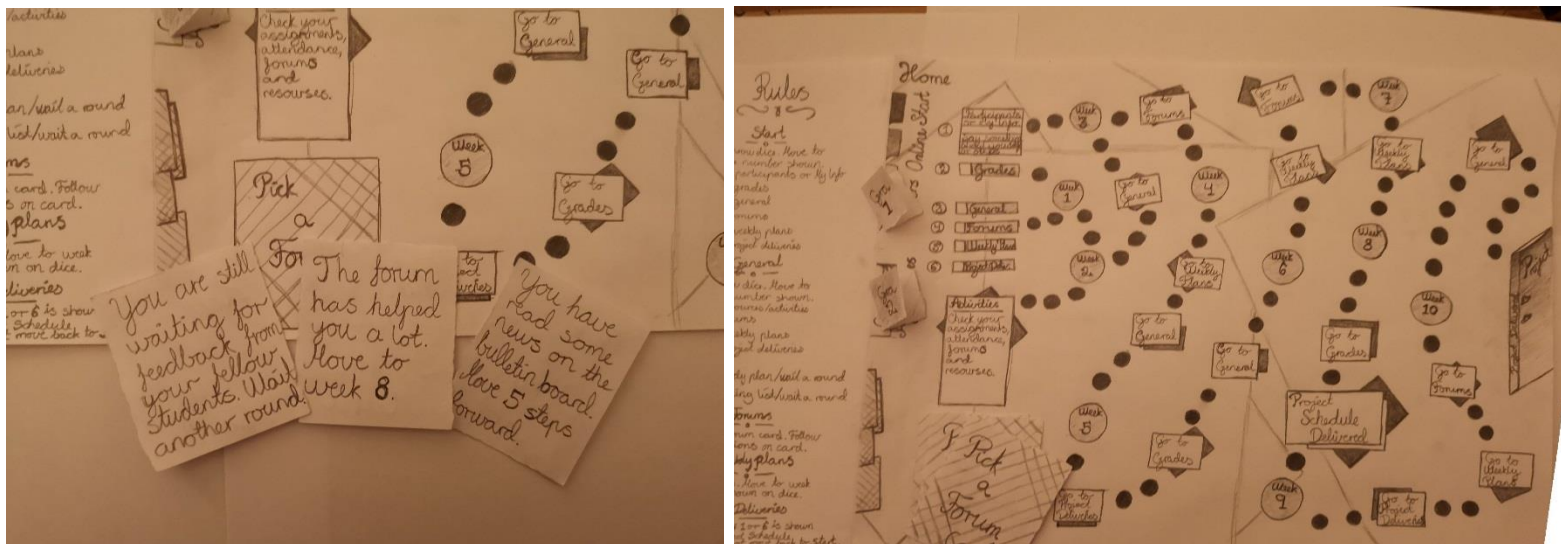
A revised draft of the board game design:

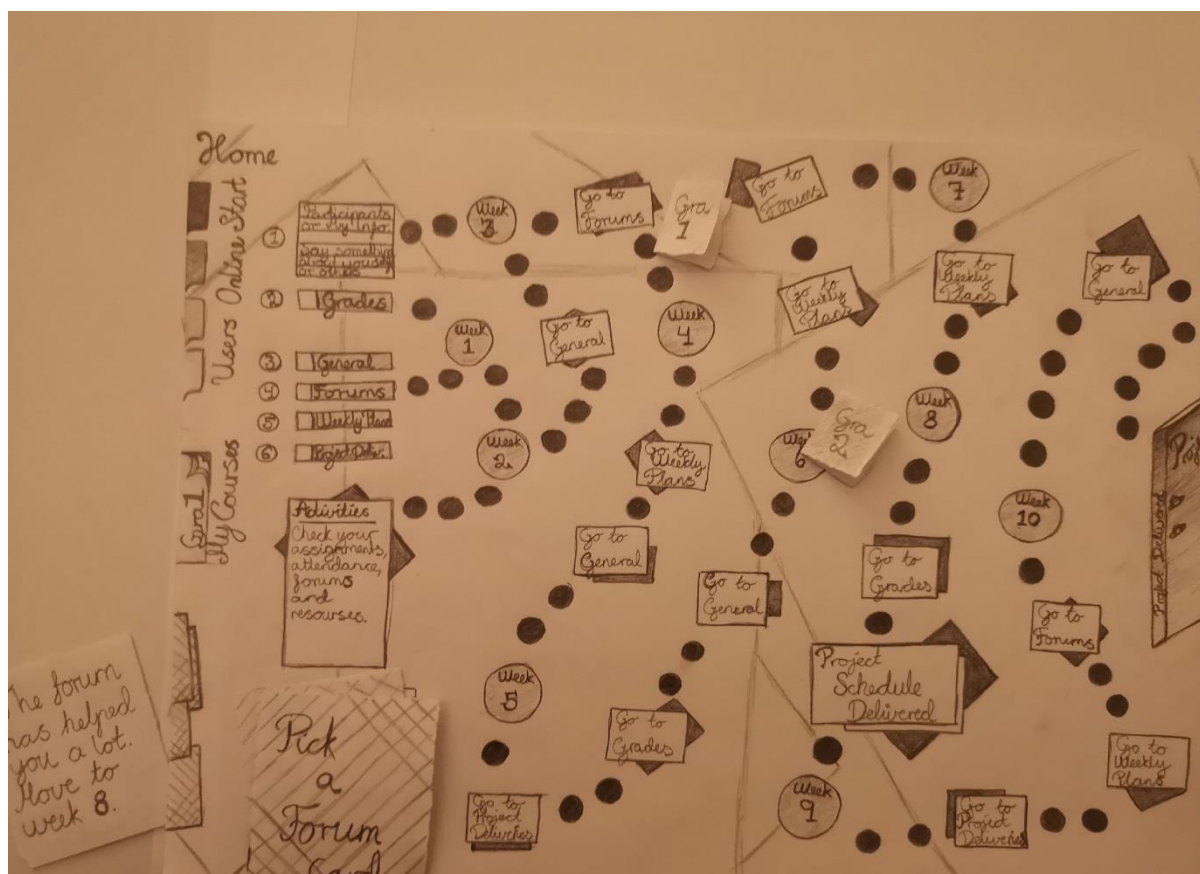


The rules of the board game added on as part of design:



Additional cards and player pieces added on as part of design:





Design

The concept of the map is to play through it and go through the different elements of Moodle. That way the board game itself becomes a map to follow, though through randomised order by using dice and chance. It means to reflect the process of learning and study, and the use of the online classroom and its resources.

The theme represents the schooling aspect of the study by illustrating school supplies and study material. The goal of the game is to deliver a project and elements of the game show aspects of schooling by the use of “going over weekly plans” and “your fellow students have been very helpful, move to week 8” etc. This illustrates both the gaming itself and the study of the course in question. As this is a map of the online classroom the theme seems befitting and relevant.

The shadings of grey in the design will create more contrast and enhance certain elements of the map. The use of colour could also be used here as an element to lead the eye. The placements and proportions of the different elements in the game also helps with this. It is designed to be easy to navigate and understand.

Sources and Referances

Links to pictures used in Moodboard

<https://www.walmart.com/ip/Staples-8-Tab-Insertable-Big-Tab-Dividers-with-Buff-Paper-Multicolor-13487-11111/115461807>

<https://www.themuse.com/advice/how-2-minutes-and-2-postits-can-help-you-reach-your-goals>

<https://www.amazon.co.uk/Post-670-5-15mm-50mm-Markers/dp/B000JTN81U>

<https://wonderopolis.org/wonder/who-invented-sticky-notes>

<https://www.amazon.co.uk/100-Sheets-220gsm-White-Card/dp/B00TQUQI10>

<https://shop.canvascorpbrands.com/products/journal-lines-on-ivory>

<https://www.officeworks.com.au/shop/officeworks/p/colourhide-lever-arch-folder-a4-2-ring-pe-blue-ac68020be>

<http://www.auntannie.com/GamesToMake/RaceGame/>

<https://itunes.apple.com/ca/app/rule-the-school-self-advocacy-board-game/id455501634?mt=8>

<https://www.dreamstime.com/illustration-ofboard-game-back-to-school-background-board-game-back-to-school-background-image113879392>

<https://oldschoolteach.wordpress.com/tag/board-game/>

Other links

Moodle - <https://www.noroff.no/student/fagskole/lms/>

Blog – <https://cleos.school.blog>

Summary and Knowledge gained during week 1 of Graphic Design 1

First week's Learning Activities

- Making a blog - very straight forward with wordpress that guides you through it. I learned how to navigate my blog, to customize it, and to make it my own. Also it helped me get into the habit of posting my processes and activities.
- Introductions on blog, forum and Moodle profile - a good way to break the ice and get to know fellow students.
- Self-portrait (not a photograph) - my first instinct was to draw my face, but as the other learning activity asked for a drawing I wanted to do something else with this. A lovely sunny day inspired me to go to the beach and make a portrait in the sand. To create contrast I added a piece of paper underneath the sand so the lines would be more visual as white vs sand. Plenty of material to use for my face like rocks and seaweed.

First week's Mandatory Assignment

- The Moodle Map - helped me familiarize myself with Moodle and where all the resources are. It was a jump start into starting to create and get inspired. As this is also the Mandatory Assignment for this week it gives the chance to get to know the systems around making rapports and delivering assignments. I know now where to go if I need anything.
- List of Work Schedule - the study plan was easy enough to understand but making a list of handouts and deadlines made me have to take a closer look and gave me ideas on how to structure and plan my study work.

A List of Fellow Students

Full time

Aleksander Lange <https://alexdlange.wordpress.com>

Anette Thingbø Sundnes <https://anettets.wordpress.com>

Charlotte Engelsen <https://charliescorner99.wordpress.com>

Cleo Miriam Rosendal

Connie Isabel Andersen

Dartha Mae Myking

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Nicholas Olsen

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Stephanie Hilario <https://stephaniehilario.wordpress.com>

Thea Gvalia

Tinna Halldórsdóttir <https://wordpress.com/post/tinnah23.wordpress.com/14>

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Ann-Elisabeth Sivertsen Orud

Caroline Andreassen

Erlend Draugsvoll <https://draugsvoll.wordpress.com/>

Ero Petter Berg

Magnus Wannebo

Marit Stockman <https://maritstockmann.wordpress.com/>

Meriam Alice Eriksen <maestudyblog.wordpress.com>

Mona Tryti Lansiquot

Renate Holtet <https://renateholtet.wordpress.com/>

Rosaria Hiberg

Sigurd Nymoén Sjøberg <https://sigurdsjoeberg.wordpress.com/>

Link: <https://www.noroff.no/student/fagskole/lms/mod/forum/discuss.php?d=36895>

A List of Dates for Handouts and Deadlines

Semester 1

ASSIGNMENT	HANDOUT	DEADLINE	
MA 00	Tue 14/08	Mon 20/08	10:00am
MA 01	Mon 20/08	Fri 31/08	16:00pm
MA 02	Mon 03/09	Fri 28/09	16:00pm
MA 03	Mon 15/10	Fri 09/11	16:00pm
MA 04	Mon 20/08	Fri 14/12	16:00pm
PROJECT DESCR/SCHEDULE	Mon 08/10	Fri 26/10	16:00pm
SEMESTER PROJECT 1	Mon 08/10	Fri 07/12	16:00pm
PORTFOLIO 1	Mon 08/10	Fri 14/12	16:00pm

Semester 2

ASSIGNMENT	HANDOUT	DEADLINE	
MA 05	Mon 17/12	Fri 25/01	16:00pm
MA 06	Mon 28/01	Fri 08/02	16:00pm
MA 07	Mon 11/02	Fri 03/05	16:00pm
MA 08	Mon 11/03	Fri 05/04	16:00pm
PROJECT DESCR/SCHEDULE	Mon 25/03	Fri 12/04	16:00pm
PROJECT EXAM 2	Mon 25/03	Fri 07/06	16:00pm
PORTFOLIO 2	Mon 25/03	Fri 14/06	16:00pm

My Reflective Journal Blog

<https://cleos.school.blog>